



Redmine



Needs Feedback

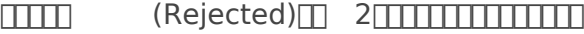
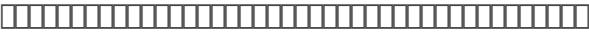


(Feedback)



Feature #12827: New Ticket status "Needs

Feedback" - Redmine (<<https://www.redmine.org/issues/12827>>) ("Status added."



Closed

(Closed)

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- ()
 - (Rejected)
 - ()
- - (Closed)
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- [a] :
- [b] :
- [c] (1):
- [d] (2):
- [e] (1:):
- [f] (2:):

(

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a (<div></div>)	no	yes	yes	no	no	yes	no
b (<div></div>)	yes	no	N/A	yes	yes	N/A	N/A
c (<div></div>)	no	no	no	yes	yes	no	yes
d (<div></div> <div></div>)	no	no	yes	yes	yes	no	yes
e (<div></div> <div></div>)	no	yes	yes	yes	yes	yes	no
f (<div></div> <div></div>)	no	no	no	no	no	no	yes

A 10x10 grid of 100 small squares. The top row is shaded blue. The second row has 48 squares shaded blue. The third row is shaded blue. The fourth row has 2 squares shaded blue. The fifth row is shaded blue. The sixth row has 50 squares shaded blue. The seventh row is shaded blue. The eighth row has 2 squares shaded blue. The ninth row is shaded blue. The tenth row has 2 squares shaded blue.

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Diagram illustrating a ticket-based locking mechanism:

- A ticket is allocated to a process (represented by a blue bar).
- The process requests the lock, and the system checks if the lock is held by another process (represented by a red bar).
- If the lock is held, the requesting process is blocked (represented by a grey bar).
- The process holding the lock releases it, and the next process in the queue (represented by a blue bar) acquires the lock.

redmine_message_customize (<https://github.com/farend/redmine_message_customize>)

ja:

label_blocks: ☐☐☐☐☐☐☐☐☐☐

label_blocked_by: ☐☐☐☐☐☐☐☐☐☐

Revision #3

Created 17 December 2023 20:28:17 by nop_thread

Updated 17 December 2023 21:55:05 by nop_thread